



The Imaginists Young People Open Call Further Information for Parents & Guardians

FACT

FACT is a gallery and cinema in Liverpool that works with artists who use technology to create art. www.fact.co.uk

THE PROJECT

FACT has invited artist **Danielle Brathwaite-Shirley** to work with a group of young people (13-17 yrs) that live in Liverpool to create an interactive video game. This video game will be their Liverpool - an archive for young people's ideas, experiences and expertise. A new version of the city, created from their point of view.

The young people will work with Danielle to develop a new world based on their own ideas, where they will generate stories about their lives.

The video game artwork will be shown in the art gallery at FACT. It will also live online, so people who aren't in Liverpool can play and see what the young people have created.

In the gallery, visitors will be able to play the game by interacting with the characters to discover the young people's stories of the city.

THE GROUP

8 young people will form a group that will work directly with Danielle. Everyone in the group will be aged 13 - 17 and live in Liverpool.

The group will work with Danielle to design the video game that will be experienced by visitors to the gallery and online. They will also help record the process so we can share how the artwork was made.

Everyone in the group will be credited as a designer for the video game artwork.

THE COMMITMENT

This is a paid opportunity that recognises the young persons' time and expenses whilst working with Danielle as designers. They will bring their thoughts, ideas and interest in video games and technology, along with their experience of Liverpool.

Each young person will be paid £20 per day, which needs to be signed off each time by their Parent/ Guardian.

The young people will be expected to attend the sessions and work with the artist. They will be asked to contribute their opinions and experience as both producers and users of

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technology to design some of the elements of the artwork. Led by the artist, the group will decide how the work is presented in the gallery and online.

The artwork will also have a public presentation event. The young people will help design how the public is invited to the presentation of the artwork.

WHAT DO THE YOUNG PEOPLE GET OUT OF THIS EXPERIENCE

- Paid opportunity to work with an artist. They will be part of a creative team, producing artwork and presenting it publicly.
- Work with Danielle, an incredible artist who really engages with young people's opinions, talents and experiences. [She currently has her first interactive, solo show at QUAD Derby: <https://www.derbyquad.co.uk/HauntingAlongsideOurShadows>]
- Creative use of technology. They will be learning and reflecting on different ways technology (video games and interactive tools) can be used to share and learn about the world around us.

FACT's DUTY OF CARE

Young People as Experts

Young people under 18 years are not usually consulted in societal issues and the possibilities of technology, though many agree they are expert users of online platforms and social media. With this project, we aim to create a space for them to reflect and share their thoughts and experiences on the world around them.

Danielle and FACT are doing this by building a creative framework for young people to share their experience of Liverpool, knowledge of video games and interactive technology. Together, they will design and create their own content as part of the artwork.

Our Ethical Responsibility

This is a list of FACT's ethical responsibilities towards the group of young people in the project. The young people and their Parent/Guardian can expect FACT to:

1. Inform and explain to the group about what, when and how the artwork is going to be presented to FACT visitors.
2. Design an experience for the group to be led and supported by the artist, in a space where they can learn about art production and creative and critical use of technology.
3. Keep safeguarding a priority by:
 - Risk assessing every session. The group will work directly with the artist, both online and during in-person sessions (at FACT). A member of FACT's learning team will always be present. We will inform you in advance if there are any new collaborators or adults joining any of the sessions.
 - Each young person will be credited in the project. Their (chosen) name will be included as part of the project information together with Danielle's. These credits will be part of any future exhibitions where the artwork is shown (online or in a gallery).

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- Each young person's Parent/Guardian will be asked to sign an image and video consent form or inform us if they do not want FACT or the artist to use their young person's image. This material will only be used for dissemination and marketing purposes.

- At the beginning of the project the group, the artist and FACT's team will agree on a code of conduct for the sessions and general communications.

4. Communications. FACT will share the names and contact details of FACT's learning team with the Parents /Guardian. The learning team will explain how, when and who will be the main points of contact to discuss anything related to the project, the work with the young people or any safeguarding concerns.

TIMELINE

The group will take part in 10 sessions, totaling 7 working days, spread over in person and online sessions:

- 6 sessions will take place at FACT (each session will be 4 hours)
- 4 sessions will take place online via Zoom (each online session will be 1 hour)

	Location	Date	Duration
In person Session 1	FACT	Week of 21 February (Half Term)	4 hours
In person Session 2	FACT	Week of 21 February (Half Term)	4 hours
In person Session 3	FACT	19 March	4 hours
In person Session 4	FACT	20 March	4 hours
In person Session 5	FACT	Week of 18 April (Easter Holidays)	4 hours
In person Session 6	FACT	Week of 18 April (Easter Holidays)	4 hours
Online Sessions x4	Zoom	4 Online Sessions will be arranged throughout March and April, depending on the availability of the group and the artist.	1 hour each

Online sessions will be 1 hour. All 4 online sessions will count as 1 full day. They will be paid the £20 total for the online sessions the following in person day they attend.

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Exact dates to be decided with the group and the artist. If one further day is needed, this will be decided with the young people and the artist.

TO TAKE PART

If you are interested in being part of the group, please email learning@fact.co.uk.

Under 18s will need a signed permission from a Parent/Guardian, alongside a signed image consent form.

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