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FACT

LIVERPOOL

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FACT Liverpool is the UK's leading organisation for the support and exhibition of art and film that explores new media and digital culture. The award-winning FACT centre opened in 2003 in the Ropewalks area of Liverpool, a hub for independent shops, restaurants, bars, nightlife and galleries. The FACT centre houses three art galleries, four cinema screens, a lab for learning and experimentation, a cafe, and a bar. Each year we welcome 250,000 visitors to our building, and collaborate with over 10,000 adults and young people through our Learning Programme, which we deliver in partnership with schools and community organisations across the Liverpool City Region.



💖 MISSION STATEMENT

Our mission is to enrich lives and shape the future through Film, Art and Creative Technology.

💡 INSPIRE AND BE INSPIRED

We inspire, support and collaborate with a diverse new generation of artists, film-makers, creative makers and critical thinkers, to enable emerging talent and young people to gain confidence, skills, experience and understandings of the world. Our talent and skills development opportunities enable young people and emerging creative professionals to defy the ordinary.

RETHINK, RESHAPE, TRANSFORM

We provide a world-class artistic programme of contemporary art that engages with science and digital technologies. Each year, we commission and produce artworks, exhibitions, projects and events that bring people together, physically and virtually, from all over the world.

 [FACT Video Highlights: Film, Art and Creative Technology in Liverpool](#)

TEAM

We are a friendly hard-working team of 40-45 staff from differing backgrounds and experience levels, who share a passion for film, art and technology. As a place where people, art and technology meet, we value all those who are part of and share our story - the staff, the artists, and our visitors. FACT Liverpool is structured into teams who work collectively to deliver memorable experiences for our audiences:

- ❖ Director's Office
- ❖ Programme (Exhibitions, Learning & Studio/Lab)
- ❖ Marketing & Communications
- ❖ Development
- ❖ Operations (Visitor Services & Finance)

ENVIRONMENTAL SUSTAINABILITY

We are committed to becoming a carbon neutral organisation by the end of 2022



BENEFITS AND PERKS

- ★ Company pension scheme
- ★ Private health, dental & optical cover
- ★ 24/7 telephone employee assistance
- ★ Training and development
- ★ Cycle to work scheme
- ★ Travel pass discounts
- ★ Wellbeing programme & events



EVERYONE IS WELCOME

FACT Liverpool cares about diversity in the workplace and sector. We welcome applications from people of all backgrounds and particularly from candidates who have Black, Asian or Global Ethnic Majority heritage, who identify as D/deaf, disabled, LGBTQIA+, and/or who are from lower socio-economic backgrounds. You can read our policy for Equality, Diversity and Inclusion on our website





fact.co.uk/edi



FACT Liverpool is not a licensed sponsor for VISAs and as such you must already have the Right to Work in the UK at the time of applying.

JOB DESCRIPTION

Job Title:	Technician
Department:	Programme
Reporting to:	Technical Manager
Location:	FACT Liverpool, 88 Wood Street, Liverpool L1 4DQ
Salary:	£22,000 per annum / £11,000 pro rata (0.5 FTE)
Contract:	Temporary 1 year contract open to extension.
Hours of work:	Part Time - 2.5 days per week spread flexibly / 17.5 hours per week
Holiday Entitlement:	31 days (pro-rata) including bank holidays rising to 33 after two years' service.
Pension:	After 12 weeks' permanent employment, FACT will auto-enrol you onto the Company Pension Scheme.
Other Benefits:	Medicash health and wellbeing packages, 24/7 employee assistance support helpline, training and development programme, social activities, travel pass discounts and cycle to work scheme.
Probationary period:	This post is subject to a three-month probationary period.
Key application dates:	<p>Application deadline: Sunday 27 November 2022, midnight</p> <p>Interviews: week commencing 12 December 2022</p>

Interviews:	<p>The interview will consist of questions and answers and short task</p> <p>The interviews will be held at FACT / virtually via Zoom.</p>
How to apply:	<p>To apply, please complete the following two forms:</p> <ul style="list-style-type: none"> •  Application Form and upload your CV and Cover Letter (maximum of 2 pages each) •  Confidential monitoring form <p>Please label attached files as: Your Name_CV/CoverLetter_Job</p> <p>FACT is committed to providing equal access to everyone, so if you require any adjustments or help with the application or interview process, please contact: recruitment@fact.co.uk</p>

About FACT Liverpool

Fostering artistic and creative talent is central to our mission. Each year, we support, commission and work with dozens of artists and creatives, offering career-enhancing opportunities to develop and show ambitious new work. Our learning and public programmes offer deep participatory engagements for young people and adults from the Liverpool city region. We are committed to shaping the future of how we work with and understand technology through the lens of the artist, placing artistic practice at the heart of what we do.

Introduction to the job

Supporting artists in the production and presentation of new work through exhibitions, residencies and learning projects is at the heart of FACT Liverpool's programme. Through our public programme of talks, performances, workshops and screenings both at FACT and offsite, we provide opportunities for audiences to engage and understand the artworks. As one of the leading cultural venues in Liverpool, we create opportunities for members of our local community to develop screenings and events that relate to our audiences, bringing new perspectives to our main activities.

This role will provide technology-led support to the development and delivery of our artistic programme across our Exhibitions, Learning, and Public events, supporting the Technical Manager to achieve this. The Technician will work closely with our Exhibitions, Film & Events and Public Programme teams to offer technical solutions for the public presentation of work in our galleries, events spaces and offsite. They will also support communication to external contributors on the technical delivery of their projects.

The role is ideal for someone who has an interest in contemporary art, artistic processes, and a desire to explore

the potential of new technologies to shape experimental and extraordinary experiences. We will offer relevant training and mentorship to support and enhance the technical skills of the appointee, as necessary.

What to expect

A key aspect of the role will include the planning, testing and researching of practical solutions for the innovative delivery of projects, helping to streamline the workflow. The role asks for proactive problem-solving, a keen attention to detail in delivering projects to a high standard, and a considerate approach to understanding the needs of a wide variety of programme contributors from artists to external clients. We actively encourage individuals to approach the role creatively, to experiment with new ways of doing things and sharing their curiosity with the team, and other collaborators.

60% of the role entails:

- Work across FACT's Programme team to support the design and production of artworks and events, as well as technology interfaces for building-based installations
- Prepare and format media eg. film & video, sound, and XR projects for presentation in events and exhibitions.
- Prepare and operate equipment for exhibitions, film screenings, live events/meetings.
- Proactive & reactive exhibition maintenance
- Offer technical support to external clients for presentation of film and media content for events and screenings.

40% of the role entails:

- Maintain and service equipment and accessories, ensuring the repair, management, and record keeping before and after they are used.
- Support residency artists with day to day technical needs eg. workstation setup, sound recording, lighting, and video documentation.
- Offer technical support to artists and FACT team to deliver solutions for artworks, and ways to translate these into experiences ready to be shared with audiences.
- Support the Technical Manager and freelance technicians during exhibition installations.
- Research and source new technical equipment and solutions in response to programme objectives.
- Maintain a safe and secure environment within the areas for which the technician is responsible.
- Assist in the preparation of annual estimates and budgets for equipment.

The above should not be regarded as exhaustive or inclusive as there may be other duties associated with the post that FACT will require the post holder to perform. This post will require flexibility in working hours.

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What the role offers

To support the successful candidate within this role, we will offer key skills training and mentorship including essential qualifications in:

- Scaffold Tower (PASMA)
- Vector Works
- Mobile Elevated Working Platform (IPAF)
- First Aid Training
- Risk assessment training certificate
- Introduction to media coding across multiple languages

WHO WE ARE LOOKING FOR

About You

Essential skills and experience

- Excellent problem-solving skills.
- Working knowledge of video formats and standards as well as post-production video preparation (such as Adobe Premiere Pro & Media Encoder or similar).
- Demonstrable knowledge of AV disciplines (audio, projection, video, IT, lighting). Complete understanding of signal flow in both audio and video installations.
- Experience of AV systems including PA and Projector setup and installation, with knowledge of projection mapping.
- Strong interest in working with artists/creatives

Desirable skills and experience

- Awareness of the new technologies used by contemporary artists

- Experience of working to tight timelines
- Working knowledge of 2D/3D design.
- Experience of delivering technical support for live events.
- Experience of working collaboratively in a team.
- Experience of maintaining relationships with artists, external clients, partners and other stakeholders.

Key behavioural competencies

- Be interested in artistic processes
- Self-motivated, proactive, and versatile with excellent planning and communication skills
- Keen learner and problem solving attitude
- Calm and capable under pressure
- Flexible approach and open to trial and improvement
- Open to build and share networks with other technologists, creatives and artists

HOW TO APPLY

To apply please complete the application form [here](#) and include a current CV and covering letter that outlines your interest in the role and examples of relevant experience.

Deadline: Sunday 27 November 2022, midnight

Interviews: Week commencing 12 December 2022

Start date: 9 January 2023